

NAME DATE

Tens Go Fish Recording Sheet

My combinations of 10 in Game 1	My combinations of 10 in Game 2

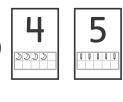


NAME DATE

Tens Go Fish Directions

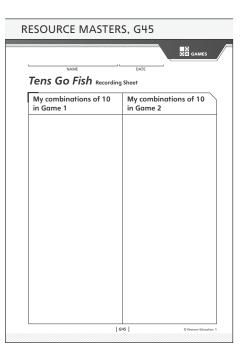
You need

- Deck of Primary Number
 Cards (without Wild Cards)
- Tens Go Fish Recording
 Sheet (G45; 1 per player)



Play with a partner. Work together.

- Deal each player 5 cards.
- Players put down pairs of cards that make 10, and pick new cards to replace them.



- Then, players take turns asking each other for a card that will make 10 with a card in their own hand.
 - If a player gets the card, he or she puts the pair down and picks a new card from the deck.
 - If a player does not get the card, the player must "Go fish" and pick a new card from the deck.
 - If the new card makes 10 with a card in the player's hand, he or she puts the pair down and picks another card.
 - If a player runs out of cards, the player picks two new cards.
 - A player's turn is over when there are no more pairs that make 10.
- The game is over when there are no more cards.
- At the end of the game, players record their combinations of 10 on the *Tens Go Fish* Recording Sheet.