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 DATE

# ***Make 10*** Recording Sheet

<b>My combinations of 10 in Game 1</b>	<b>My combinations of 10 in Game 2</b>

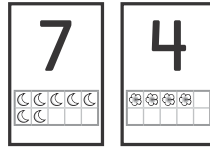
NAME \_\_\_\_\_

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# Make 10 Directions

## You need

- Deck of Primary Number Cards (without Wild Cards)
- *Make 10* Recording Sheet (G43; 1 per player)



## Play with a partner. Work together.

- 1 Deal 4 rows of 5 cards, with the numbers showing.
- 2 Player 1 finds two cards that make 10. Player 1 takes the cards and records the combination of 10.
- 3 Replace the missing cards with 2 cards from the deck.
- 4 Player 2 finds two cards that make 10. Player 2 takes the cards and records the combination of 10.
- 5 Replace the missing cards.
- 6 Keep taking turns finding two cards that make 10 and recording.
- 7 The game is over when there are no more cards or there are no more cards that make 10.

## More Ways to Play

- Play with the Wild Cards. A Wild Card can be any number.
- Replace the cards *only* when there are no more pairs that make 10.
- Find more than 2 cards that make 10.

RESOURCE MASTERS, G43

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My combinations of 10 in Game 1	My combinations of 10 in Game 2

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