## Roll Tens 30 Mat and 50 Mat



NAME
Roll Tens Recording sheet

| Round | Total Number of Cubes |
| :---: | :---: |
| 1 |  |
| 2 |  |
| 3 |  |
| 4 |  |
| 5 |  |
| 6 |  |
| 7 |  |
| 8 |  |
| 9 |  |
| 10 |  |
| 11 |  |
| 12 |  |
| 13 |  |
| 14 |  |
| 15 |  |

## Roll Tens Directions

## You need

- Number cube 1
- Dot cube
- 30 connecting cubes
of a single color
- 30 mat
- Roll Tens Recording Sheet (1 per player)

Play with a partner. Work together.
1 Player 1 rolls the number cube and the dot cube.


2 Player 1 adds 3 and $\because$ and puts that many connecting cubes in a row on the mat. A row can only have 10 cubes. If cubes are left over, start a new row.
3 Player 2 rolls the number cube and 1 : : the dot cube.
4 Player 2 adds 1 and $\vdots$ : and puts that many connecting cubes in a row on the mat.
5 Each player records the total number of cubes on the mat.

6 The game is over when the mat is full.
More Ways to Play

- Play Roll Tens 2. Use one dot or number cube.

Use equations to record.
(Introduced in Session 3.2)

## Roll Tens 100 Mat

|  |  |
| :---: | :---: |

## NAME

## Roll Tens 100 Mat



